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Math is fun

Written by: Sabina Malinová

Age:

- Ages 6-7

Time:

- 45 minutes

Objectives:

- To be able to recognize numbers 1-4
- To learn and review new names
- To be able to use +/-
- To be able to count to 4

Review of numbers up to 4. Terminology: plus, minus, and equals. Correct reading of examples and their calculation.

Materials:

- interactive whiteboard
- bingo cards
- Snakes and ladders printed game, dice

1. Mathematical roulette



Material: interactive whiteboard

On the website wheelofnames.com, teachers must prepare the roulette wheel in advance. Our wheel of fun has been supplemented with various examples involving arithmetic operations. Students are tasked with reading the example correctly and calculating the answer.

2. Bingo



Materials: Printed bingo card

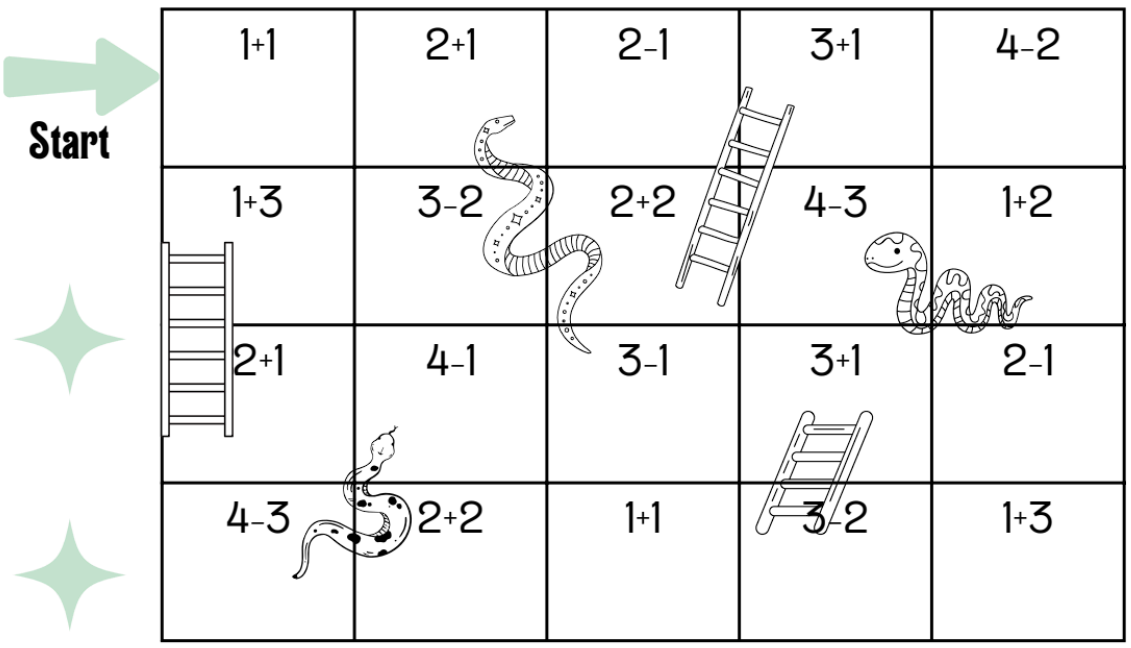
The students receive a bingo card with a series of numbers up to 4. Their task is to get bingo as soon as possible by correctly calculating the example dictated by the teacher.

3. Snakes and ladders



Materials: printed game, dice, rubber

The teacher prepares the Snakes and Ladders game in advance so that it contains various examples for the students to calculate. They are divided into pairs and given a printed game board and a dice. The student throws the dice and, depending on the number that comes up, moves to the square with the example. They must calculate the example correctly. However, there are ladders and snakes lurking in the game - snakes can move the student further in the game, while ladders can bring them back. The game can be repeated twice.



HADI A ŽEBŘÍKY

123 MATEMATICKÉ BINGO

4	3	1	2
2	1	2	3
1	2	4	1
3	4	3	4